ART-125 Illustration

A syllabus for this course must include as much of the following information as is applicable.

Basic Information About Course and Instructor

Semester and Year:
Course and Section Number: [e.g., ANT-101-001]
Meeting Times and Locations:

Instructor:
Office Location:
Phone:
Departmental Secretary: [optional]
Office Hours:
Email Address:

Course Description

ART-125 Illustration
This course is designed to develop skills in illustration based in drawing, painting, and digital media in order to create visual interpretations of a text or idea. Different media, styles, and creative solutions are explored along with strategies for visual problem solving. Examples of projects are editorial illustration, comics, and illustrations for objects and clothing.
2 lectures, 2 labs, 3 credits
Prerequisites: none
Co-requisites: none

Student Learning Objectives: As a result of meeting the requirements in this course, students will be able to

- communicate using visual imagery
- interpret texts and concepts into visual images
- draw, construct and invent illustrations
- use the fundamentals of illustration

Means of Assessment

- graded homework assignments
- class discussions
- mid-semester and final projects
Course Content

Illustration will cover strategies for ideation and creativity in order to realize one's unique voice. Visual problem solving will be emphasized in order to interpret text and concepts. Skills will be developed in drawing, painting and digital media. Projects will include editorial illustration, comics, and illustration for objects and clothing.

Special Features of the Course (if any)

E.g., the use of learning technologies in the course (Internet, PowerPoint, etc.); the inclusion of technological literacy and/or information literacy learning in the course; etc.

Students will attend and participate in studio classes, lectures and demonstrations prepared with images in presentation software. The Adobe Creative Suite, digital cameras, drawing, painting and other manual skills will be taught as individual instructors choose. Students will use the textbook, The Education of an Illustrator, by Arisman and Heller, and other books.

Course Texts and/or Other Study Materials

The Education of an Illustrator
Arisman and Heller
Publisher: Allworth Press; 1 edition (November 1, 2000)
Paperback
288 pages
ISBN-10: 158115075X
List price: $19.95

A portable USB Drive with at least 2.0 GB of memory. Approximate price $18.00

MATERIALS:
Sketchbook/Notebook – 9”x12” or 11”x14” for notes and development of visual ideas
Drawing pad 18”x24”
Tracing paper pad 18”x24”
white cold press illustration boards
assorted pencils, erasers, pens
assorted paint brushes
acrylic paint, gouache paint, water color
Scissors, X-acto knife and blades
Compass
Rubber cement, glue stick or double sided tape
Inexpensive portfolio with handles (paper or plastic is fine) (optional)
Tackle box or container to carry supplies in (optional)
triangle, compass, metal ruler, workable spray fixative
Other materials may be required

Research, Writing, and/or Examination Requirement(s)

Students will be expected to accomplish homework assignments such as creating illustrations for
texts, developing characters, and imaginative illustrations for objects.

Grading Policy

A student's final grade for the course is based primarily on his or her performance on the required work for the course and on his or her overall mastery of the material covered in the course. A student's class participation will also be evaluated, and the grade thereon will be used as a factor in determining the student's final grade for the course; but a class participation grade will count for no more than twenty percent (20%) of the final grade.

Grades follow these criteria:
A = Student whose work and work ethics display exceptional effort and care
B = Student displays good work ethic, completes assignments with thought and care
C = Average work and average effort
D = Student presents below average work and displays little effort in completing assignments
F = Student does not complete assignments and/or attend class

For final grading purposes:
- Presentation: 20%
- Class participation: 20%
- Mid-semester exam: 30%
- Final exam: 30%

Late work and make up exams will be allowed at the discretion of the instructor.

Attendance Policy

All students are expected to attend punctually every scheduled meeting of each course in which they are registered. Attendance and lateness policies and sanctions are to be determined by the instructor for each section of each course. These will be established in writing on the individual course outline.

Attendance will be kept by the instructor for administrative and counseling purposes.

Attendance will be taken during each class period. Success is dependent upon the student's participation in the discussions and interaction with other students. Skill and knowledge is acquired as much by doing and participating as it is by reading and responding. This cannot occur if a student is not in class. Therefore, three unexcused absences will result in the lowering of a full letter grade at the end of the semester. Late arrivals and early departures will be noted and count as a half of an absence. Frequent absence and/or tardiness will result in the failure of the course.

Other College, Divisional, and/or Departmental Policy Statements [optional but recommended]

Student and Faculty Support Services [optional but recommended]
The Bergen Community College Food Pantry is available to meet the urgent needs of members of our campus community. The Food Pantry provides non-perishable food items, toiletries, and additional support services in an environment that emphasizes discretion and confidentiality. Anyone needing assistance is encouraged to visit HS-100 (Office of Health Services) Monday through Thursday from 9am-4pm and on Fridays from 9am-3pm. Donations will also be accepted at HS-100. Please call 201-447-9257 for more information.

### Include a Course Outline and Calendar

<table>
<thead>
<tr>
<th>Week</th>
<th>Date(s)</th>
<th>Topic/Activity</th>
<th>Assignments/Events</th>
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<tbody>
<tr>
<td>1</td>
<td></td>
<td>Introduction to Illustration history and methods</td>
<td>Get materials and book</td>
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<td>2</td>
<td></td>
<td>Drawing basics: Figures, Objects</td>
<td>Illustration techniques: Thumbnails, Roughs, Sketches</td>
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<td>3</td>
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<td>Drawing basics: Perspective, Lighting</td>
<td>Illustration techniques: Thumbnails, Roughs, Sketches</td>
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<td>4</td>
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<td>Drawing basics: Color, Composition</td>
<td>Illustration techniques: Thumbnails, Roughs, Sketches</td>
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<td>5</td>
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<td>Visual Problem Solving: Editorial article / current event illustration</td>
<td>Interpretation, Understanding and Problem Solving for Effective</td>
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<td>Create illustration of a symbol as a metaphor for the interpretation of your choosing (e.g., tree as metaphor for family, home or strength)</td>
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**Note to Students:** This Course Outline and Calendar is tentative and subject to change, depending upon the progress of the class.